



RUGBY RULES



**PLAY LOUD.
RULE PROUD.**

1. INTRODUCTION

The Klerksdorp Sevens Festival hosts a fast-paced version of our core sports, designed for maximum participation, entertainment and competitive spirit. All teams entering the competition agree to abide by the rules outlined in this document as well as the decisions made by tournament officials.

2. TOURNAMENT INFO

DATES.

FRIDAY 25 SEPTEMBER

SATURDAY 26 SEPTEMBER

** Please note: Games start from 08h00 on both days. Teams need to be ready and available from 08h00 on both days.*

VENUE.

KLERKSDORP HOËRSKOOL

TEAM STRUCTURE.

RULE	DETAILS
Squad Size	Maximum 13 players per team
Players on Field	7 players on the field
Substitutes	Rolling substitutions allowed during stoppages.
Player Eligibility	Players must be 18 years or older
Injury Replacement	Only permitted with approval of officials

Note: The squad size has been increased from 12 to 13 players to prevent teams from attempting injury replacements during playoff matches.

AGE REQUIREMENTS.

RULE	DETAILS
Age	All participating players must be 18 years or older.
Boksmart	BokSmart Rules will be strictly applied and enforced.
Eligibility Compliance	Teams fielding ineligible players will forfeit all log points and will be immediately disqualified from the tournament.

ON FIELD RULES.

RULE	DETAILS
Governing Laws	Matches are played in accordance with World Rugby Sevens laws, subject to these tournament regulations.
Yellow Card	2-minute suspension in the Sin Bin.
Red Card	Player immediately removed from the match and subject to a disciplinary hearing after the game.
Disciplinary Decision	The disciplinary panel's decision will be final.
Suspended Players	Any team fielding a suspended player will automatically forfeit all match log points.
Late Arrival	A 2-minute grace period will be allowed before the match is forfeited.
Substitutions	Rolling substitutions permitted during stoppages in play only.
Kick-Off Procedure	The team listed first on the fixture kicks off. The opposing team selects the side.
Match Duration	Matches consist of two halves of 7 minutes each, with a 1-minute halftime break.
Match Clock	Matches are played under running time except for serious injuries.

POOL STAGES.

Pool standings will be determined using the following criteria:

CRITERIA	DESCRIPTION
Log Points	Win: 4 points · Draw: 2 points · Loss: 0 points
Points Difference	Points Scored – Points Conceded
Head-to-Head Result	Winner of the pool stage match between the tied teams
Coin Toss	Used if teams remain tied after all criteria

KNOCK OUT.

(Quarter-Finals, Semi-Finals & Finals – excluding Cup Final)

SITUATION	OUTCOME
Match ends in a draw	Team that scored first wins
Match ends 0-0	Team finishing higher in the pool standings will advance
Same pool position	Team with the better points difference advances
Still equal	Coin toss decides the winner

CUP FINAL.

Cup Final is a draw	Sudden Death
First team to score	Declared the Cup Winner

CODE OF CONDUCT.

General Conduct

CRITERIA	DESCRIPTION
Sportsmanship	All players, team officials and spectators must conduct themselves in a respectful and sportsmanlike manner at all times.
Respect for Officials	Referees and tournament officials must be respected. Abusive language or behaviour towards officials will not be tolerated.
Respect for Opponents	Players must show respect to opposing teams before, during and after matches.
Fair Play	Teams are expected to compete in the spirit of fair play and integrity. Any form of cheating or unsporting conduct may result in disciplinary action.

Misconduct

OFFENCE	CONSEQUENCE
Abusive Behaviour	Verbal abuse towards officials, players or spectators may result in immediate removal from the match or tournament.
Violent Conduct	Any act of physical violence will result in immediate expulsion from the tournament.
Discrimination	Racist, sexist or discriminatory remarks will not be tolerated and will result in immediate disciplinary action.
Tournament Disruption	Any person disrupting matches or tournament operations may be removed from the venue.

CODE OF CONDUCT.

Disciplinary Authority

RULE

DESCRIPTION

Tournament Authority

The Tournament Director and organising committee reserve the right to take disciplinary action against any player or team.

Sanctions

Sanctions may include warnings, suspension, match forfeiture, or removal from the tournament.

Final Decision

The decision of the tournament organisers and disciplinary panel will be final.

The Klerksdorp Sevens Festival promotes sportsmanship, respect and fair play. Any behaviour that brings the tournament into disrepute may result in immediate disciplinary action.



CONTINGENCY.

Tournament Operations

SITUATION

ACTION

Weather Delays

Matches may be delayed, shortened, rescheduled or cancelled if weather conditions make play unsafe.

Facility Issues

Matches may be moved to alternative fields or courts if facilities become unavailable.

Schedule Delays

The tournament organisers may adjust match durations or schedules to ensure the smooth running of the event.

Incomplete Matches

If a match cannot be completed, the Tournament Director may determine the result based on the score at the time of stoppage or pool standings.

Tournament Adjustments

The organising committee reserves the right to modify the tournament format if necessary to complete the competition.

FORCE MAJEURE.

Circumstances Beyond Organisers' Control

EVENT

POLICY

Severe Weather

The festival may delay, suspend or cancel matches if weather conditions threaten player or spectator safety.

Government Restrictions

The tournament may be suspended or modified if required by law, regulation or government directive.

Public Safety Risks

Events such as civil unrest, security threats or infrastructure failure may result in the suspension of matches.

National Emergencies

War, national emergencies or public health crises may result in the postponement or cancellation of the event.

Organiser Authority

The Tournament Director and organising committee reserve the right to take any necessary action to ensure safety and operational continuity.

The Klerksdorp Sevens Festival and organising committee will not be held liable for circumstances beyond their control that prevent the tournament from proceeding as scheduled.

LOGS & FIXTURES.

Tournament Management Platform

All fixtures, match results and pool standings for the Klerksdorp Sevens Festival will be managed through the Tournify Tournament Platform.

Players and team managers can access:

1. Match schedule
2. Field allocations
3. Live results
4. Pool standings
5. Knockout fixtures

through the Tournify platform during the tournament.

METHOD

INSTRUCTIONS

Tournify App

Download the Tournify App from the Apple App Store or Google Play Store.

Search Tournament

Search for Klerksdorp Sevens Festival within the app.

Follow Teams

Players may follow their team to receive fixture updates and results.

Live Updates

Results and standings will update automatically during the tournament.

Teams are responsible for checking their fixtures and results on the Tournify platform throughout the tournament.



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