



BEER PONG RULES



**PLAY LOUD.
RULE PROUD.**

1. INTRODUCTION

The Klerksdorp Sevens Tournament will be played in a festival-style **Beer Pong** format, designed to maximise participation, fast-paced matches and competitive play.

All teams entering the competition agree to abide by the rules outlined in this document as well as the decisions made by tournament officials.

2. TOURNAMENT INFO

DATES.

FRIDAY 25 SEPTEMBER

SATURDAY 26 SEPTEMBER

** Please note: Games start from 14h00. Teams need to be ready and available from 14h00.*

VENUE.

KLERKSDORP HOëRSKOOL

TEAM STRUCTURE.

RULE	DETAILS
Team Size	Each team consists of 2 players.
Substitutions	No substitutions are allowed once the tournament has started.
Player Participation	Both players must participate throughout the match.
Registration	Players may only represent one team in the tournament.

AGE REQUIREMENTS.

RULE	DETAILS
Age	All participating players must be 18 years or older.
Eligibility Compliance	Teams fielding ineligible players will forfeit all log points and be disqualified from the tournament.

TOURNAMENT FORMAT.

RULE

DETAILS

Format

Matches are played in a fast-paced, social tournament format.

Match Structure

Teams compete in short-format matches for maximum participation.

Game Style

Standard beer pong rules apply unless otherwise stated.

Objective

The objective is to eliminate all opposing team cups.

GAME SETUP.

RULE

DETAILS

Cup Formation

Cups are arranged in a 4-3-2-1 pyramid formation.

Number of Cups

Each team starts with 10 cups.

Table Setup

Cups must be placed at the edge of the table in a standard formation.

Scoring

Each successful shot results in the removal of one cup.

Liquid

Cups will be filled with beer.

MATCH RULES.

RULE

DETAILS

Cup Formation

Standard 10-cup triangle (4-3-2-1).

Shots per Turn

Each player shoots once per turn (2 shots per team).

Shooting Order

Players shoot one after the other (no simultaneous shots).

Successful Shot

Ball must land in a cup without interference.

Cup Removal

A successful shot results in removal of that cup.

Bounce Shots

Bounce shots count as 2 cups but may be swatted away by the opposing team.

Re-Racks

Each team is allowed 1 re-rack per game (minimum 4 cups remaining).

Redemption

If the last cup is hit, the opposing team gets a final chance to tie the game.

GAME CONTROL.

RULE

DETAILS

Elbow Rule

Elbow must remain behind the edge of the table when shooting.

Interference

No interference while the ball is in flight.

BEVERAGE POLICY.

RULE	DETAILS
Team Allocation	Each team will receive one case of 500ml Castle Lite beers as part of their entry.
Usage	The allocated beer must be used for match play during the tournament.
Consumption	Teams may consume their beer but must ensure sufficient supply remains for matches.
Additional Beer	Teams must purchase additional beer if their allocation is depleted.
No Substitutes	No alternative liquids may be used once beer has been issued.
Responsibility	Teams are responsible for having beer available for all matches.

POOL STAGES.

Pool standings will be determined using the following criteria:

CRITERIA	DESCRIPTION
Log Points	Win: 4 points · Draw: 2 points · Loss: 0 points
Points Difference	Points Scored – Points Conceded
Head-to-Head Result	Winner of the pool stage match between the tied teams
Coin Toss	Used if teams remain tied after all criteria

KNOCK OUT.

(Quarter-Finals, Semi-Finals & Finals – excluding Cup Final)

SITUATION	OUTCOME
Match ends in a draw	Team with the better pool ranking advances
Same pool position	Team with the better points difference advances
Still equal	Coin toss decides the winner

CUP FINAL.

Cup Final is a draw	Sudden Death - 1 Cup
----------------------------	----------------------

CODE OF CONDUCT.

General Conduct

CRITERIA	DESCRIPTION
Sportsmanship	All players, team officials and spectators must conduct themselves in a respectful and sportsmanlike manner at all times.
Respect for Officials	Referees and tournament officials must be respected. Abusive language or behaviour towards officials will not be tolerated.
Respect for Opponents	Players must show respect to opposing teams before, during and after matches.
Fair Play	Teams are expected to compete in the spirit of fair play and integrity. Any form of cheating or unsporting conduct may result in disciplinary action.

Misconduct

OFFENCE	CONSEQUENCE
Abusive Behaviour	Verbal abuse towards officials, players or spectators may result in immediate removal from the match or tournament.
Violent Conduct	Any act of physical violence will result in immediate expulsion from the tournament.
Discrimination	Racist, sexist or discriminatory remarks will not be tolerated and will result in immediate disciplinary action.
Tournament Disruption	Any person disrupting matches or tournament operations may be removed from the venue.

CODE OF CONDUCT.

Disciplinary Authority

RULE

DESCRIPTION

Tournament Authority

The Tournament Director and organising committee reserve the right to take disciplinary action against any player or team.

Sanctions

Sanctions may include warnings, suspension, match forfeiture, or removal from the tournament.

Final Decision

The decision of the tournament organisers and disciplinary panel will be final.

The Klerksdorp Sevens Festival promotes sportsmanship, respect and fair play. Any behaviour that brings the tournament into disrepute may result in immediate disciplinary action.



CONTINGENCY.

Tournament Operations

SITUATION

ACTION

Weather Delays

Matches may be delayed, shortened, rescheduled or cancelled if weather conditions make play unsafe.

Facility Issues

Matches may be moved to alternative fields or courts if facilities become unavailable.

Schedule Delays

The tournament organisers may adjust match durations or schedules to ensure the smooth running of the event.

Incomplete Matches

If a match cannot be completed, the Tournament Director may determine the result based on the score at the time of stoppage or pool standings.

Tournament Adjustments

The organising committee reserves the right to modify the tournament format if necessary to complete the competition.

FORCE MAJEURE.

Circumstances Beyond Organisers' Control

EVENT

POLICY

Severe Weather

The festival may delay, suspend or cancel matches if weather conditions threaten player or spectator safety.

Government Restrictions

The tournament may be suspended or modified if required by law, regulation or government directive.

Public Safety Risks

Events such as civil unrest, security threats or infrastructure failure may result in the suspension of matches.

National Emergencies

War, national emergencies or public health crises may result in the postponement or cancellation of the event.

Organiser Authority

The Tournament Director and organising committee reserve the right to take any necessary action to ensure safety and operational continuity.

The Klerksdorp Sevens Festival and organising committee will not be held liable for circumstances beyond their control that prevent the tournament from proceeding as scheduled.

LOGS & FIXTURES.

Tournament Management Platform

All fixtures, match results and pool standings for the Klerksdorp Sevens Festival will be managed through the Tournify Tournament Platform.

Players and team managers can access:

1. Match schedule
2. Field allocations
3. Live results
4. Pool standings
5. Knockout fixtures

through the Tournify platform during the tournament.

METHOD

INSTRUCTIONS

Tournify App

Download the Tournify App from the Apple App Store or Google Play Store.

Search Tournament

Search for Klerksdorp Sevens Festival within the app.

Follow Teams

Players may follow their team to receive fixture updates and results.

Live Updates

Results and standings will update automatically during the tournament.

Teams are responsible for checking their fixtures and results on the Tournify platform throughout the tournament.



Email: hq@klerksdorp7s.co.za

Contact: 018 100 8142

